

BACHELOR OF ARTS MAJORS IN COMPUTER GRAPHIC DESIGN • DRAWING GENERAL STUDIO ART • ILLUSTRATION • PAINTING

OBJECTIVES

The Department of Art and Design is dedicated to assisting students develop visual communication skills. Principles, concepts and methodologies of art and design are studied. The student may choose from five majors: Computer Graphic Design, Drawing, General Art Studio, Illustration and Painting.

The program is designed to aid the student in discovering how to see and create visual expressions. The student is encouraged to inquire into and develop their creative processes. In order to assist the student effectively in analyzing their artwork, objective form is presented as an integral component of content. Art and design lecture courses introduce the student to the language of art so the student can more effectively communicate about art and design.

Students pursuing a profession in art acquire a foundation upon which many careers in the field of art and design depend.

CONTACT

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HIGHLIGHTS

Computer Graphic Design majors are offered a cutting edge, career-oriented education that prepares the student for graduate school or professional work.

Drawing majors will increase their ability to perceive the visual world and learn to better articulate their self-expression, and acquire a strong foundation in fine art, as well as a deeper understanding of the importance of a visual language.

The **General Studio Art** major allows the prospective student a broader, less defined course of study in the field of art. This program places emphasis on the self-expressive concerns of the art student.

The **Illustration** major will provide each student with the kind of technical training needed for this more career-oriented field of study. In addition, illustration majors will be given a wide range of creative freedom which will allow them to be more effective in a field that is extremely competitive.

A **Painting** major will not only be given the opportunity to develop their technical skill, but also the ability to better understand their creative and expressive potential.

COMPUTER GRAPHIC DESIGN • DRAWING • GENERAL STUDIO ART ILLUSTRATION • PAINTING / BACHELOR OF ARTS

I. Core Courses for all 5 majors (30)

- 01-100 Drawing (3)
- 01-101 Art Elements (3)
- 01-110 Painting (3)
- 01-130 2-D Design Fundamentals (3)
- 01-133 3-D Design (3)
- 01-140 Printmaking (3)
- 01-231 Introduction to Computer Graphic Design (3)
- 01-391 Art History I (3)
- 01-392 Art History II (3)
- 01-401 Senior Project / Seminar (3)

II. Computer Graphic Design Courses (24)

- 01-232 Intermediate Computer Graphic Design (3)
- 01-330 Advanced Design (3)
- 01-331 Advanced Computer Graphic Design (3 classes) (9)
- 01-332 Typography (3)
- 01-333 3-D Modeling (3)
- 10-320 Publications Design (3)

III. Drawing Courses (15)

- 01-201 Life Drawing (3)
- 01-300 Advanced Drawing (3 classes) (9)
- 01-301 Advanced Life Drawing (3)

IV. General Studio Art Courses (9)

Select three Advanced Studio electives from the following:

- 01-300 Advanced Drawing (3)
- 01-301 Advanced Life Drawing (3)
- 01-310 Advanced Painting (3)
- 01-330 Advanced Design (3)
- 01-331 Advanced Computer Graphic Design (3)
- 01-340 Advanced Printmaking (3)

V. Illustration Courses (21)

- 01-150 Illustration (3)
- 01-201 Life Drawing (3)
- 01-232 Intermediate Computer Graphic Design (3)
- 01-300 Advanced Drawing (3)
- 01-331 Advanced Computer Graphic Design (3)
- 01-333 3-D Modeling (3)
- 01-350 Advanced Illustration (3)

VI. Painting Courses (18)

- 01-201 Life Drawing (3)
- 01-300 Advanced Drawing (3)
- 01-310 Advanced Painting (3 classes) (9)
- 01-340 Advanced Printmaking (3)

ART / MINOR

Required Courses (27)

- 01-100 Drawing (3)
- 01-101 Art Elements (3)
- 01-110 Painting (3)
- 01-130 2-D Design Fundamentals (3)
- 01-133 3-D Design (3)
- 01-140 Printmaking (3)
- 01-231 Introduction to Computer Graphic Design (3)
- 01-300 Advanced Drawing (3)
- 01-391 Art History I (3)
- OR
- 01-392 Art History II (3)

All department majors must maintain a grade point average of 2.00. A grade of C or above is required in all art courses. The student who fails to maintain these standards will be asked to withdraw from the department.

The advanced writing requirement of the General Education curriculum is satisfied by successful completion of Art History I and Art History II.